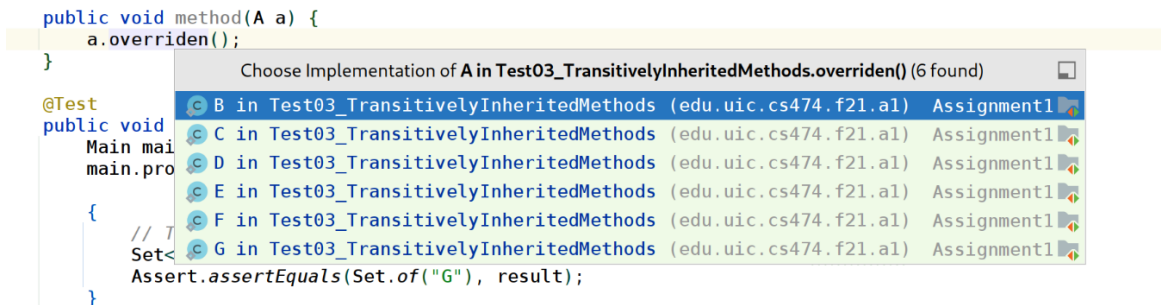

ASSIGNMENT 1

CS 474: Object-Oriented Languages and Environments / Spring 2023

```
public void method(A a) {
    a.override();
}

@Test
public void
Main mai
main.pro
{
    // T
    Set<
    Assert.assertEquals(Set.of("G"), result);
}
```



Description

In this assignment, you will have to write a tool to explain all methods that can be invoked at a particular call site, taking inheritance and dynamic dispatch into account. Your tool could be used to implement an IDE utility, as depicted above. You will use the Java Parser library¹ to access the structure of the Java source code provided to you.

For this assignment, you need to write a class that implements the interface `DynamicDispatchExplainer`, as shown below. You will be provided with startup code that you cannot modify (except as described in this document), and you only have to submit an implementation to the interface described below.

```
interface DynamicDispatchExplainer {
    Set<String> explain(
        Map<String, ClassOrInterfaceDeclaration> classes,
        String receiverType,
        String methodName,
        String ... argumentTypes);
}
```

The single method takes the following arguments:

- **classes** is a Java map from `String` to `ClassOrInterfaceDeclaration`.²
 - The map contains all classes that you should process as entries

¹ <https://javaparser.org/>

² <https://www.javadoc.io/doc/com.github.javaparser/javaparser-core/3.3.2/com/github/javaparser/ast/body/ClassOrInterfaceDeclaration.html>

- The **key** of each entry is the name of that class
- The **value** of each entry is a JavaParser object that allows you to access the structure of the target class (i.e., all methods, fields, super classes, etc.)
- **receiverType** is the name of the type of the receiver (e.g., "A" in the picture above)
- **methodName** is the name of the method being invoked (e.g., "overriden" in the picture above)
- **argumentTypes** are the names of the types of the arguments of the method being invoked

Method `explain` should return a set with the name of all the classes that have an implementation of the method being invoked, and that can be reached from that call site depending on the dynamic type of the receiver.

Method `explain` should consider only methods invoked through dynamic dispatch, and ignore methods invoked through static dispatch (e.g., private and static methods).

Examples

Consider the following Java class hierarchy:

```
class Top {
    void overridenAC(String s, Top t) { }
    void notOverriden() { }
}
class A extends Top { void overridenAC(String a, Top t) { } }
class B extends A { }
class C extends B { void overridenAC(String a, Top t) { } }
```

`explain(classes, "C", "overridenAC", "String", "Top")` should return the set{"C"}.

- This is equivalent to the following Java code:

```
C c = ... ; Top top = ... ; c.overridenAC("CS474", top);
```

- The only implementation that can be called is `C.overridenAC`

`explain(classes, "B", "overridenAC", "String", "Top")` should return the set {"A", "C"}.

- This is equivalent to the following Java code:

```
B b = ... ; Top top = ... ; b.overridenAC("CS474", top);
```

- Class B inherits method `overridenAC` from class A, so the implementation `A.overridenAC` can be called when `B b = new B();`
- Class C defines its own implementation of method `overridenAC`, which can be called with

```
B b = new C(); ...
```

`explain(classes, "Top", "overridenAC", "String", "Top")` should return the set { "Top", "A", "C" }, as each of the classes listed in the set provides its own implementation of method `overridenAC`.

Reflection

This assignment cannot be solved with Java reflection. There will be a future assignment dedicated to using Java reflection. As such, you should refrain from using class `java.lang.Class` or any class belonging to the `java.lang.reflect` package.

`java.lang.Object`

Your solution should consider the class at the root of the Java hierarchy `java.lang.Object`. This includes considering methods inherited from `java.lang.Object`, and receivers of type `java.lang.Object`.

Entry Point

You should create a new class, on a new file, where you will implement your solution. You should change method `Main.getExplainer` so that it creates an instance of the class you added. You cannot change any other part of the code that is provided to you.

```
public abstract class Main {
    static DynamicDispatchExplainer getExplainer() {
        throw new Error("Not implemented");
    }
}
```

Due Date and Resubmission Policy

This assignment is due on **February 11 2023** (Saturday) at **5pm CST**.

The code and date used for your submission is defined by the last commit to your Git repository.

Submission and Grading

This assignment is submitted through Github, and has an automatic grade component of 100%. You can check your current grade at any point by submitting your code and checking the autograder. The automatic grade is determined by 10 tests that will check if your project outputs the expected result. Each test is worth 10%.

Errors and Omissions

If you find an error or an omission, please post it on Piazza as soon as you find it.

Academic Integrity

The academic integrity policy described in the syllabus applies to this assignment. You are responsible for writing all the code that you submit. We will use an automatic tool that detects plagiarism on all submitted code, and we will investigate all instances where plagiarism is more than likely.

Please refer to the syllabus for the full academic integrity policy.